Basketball Rules

(Rec and Prime Leagues)

www.bya.org

REC BASKETBALL RULES

DRAFT RULES

The Director of Basketball will oversee the draft of players for each league.

Players must play for the team that selects them. Only the head coach or their authorized designate will be allowed into the draft. The head coach, or their designate, will draw a TEAM NUMBER immediately prior to commencement of their draft.

Draft sequence and division placement (if required), will be assigned by team numbers to ensure random placement. Draft order will alternate each round (i.e. first round 1-10, second round 10-1, third round 1- 10, etc.…).

All grades will be generated via a blind draft.

There will be no ride shares allowed including cousins, nieces, nephews, etc., unless approved by the BYA Board of Directors prior to the draft.

Unless there are only 2 teams in a league, each player is entitled to indicate on their sign-up form the name of 1 coach they **do not** want to play for. That coach may not draft that player under any circumstances.

EXEMPTIONS

Each team will be allowed to exempt 3 players. If the coach has a child playing in the league, that child must be the exemption. Otherwise, it may be any child who gives consent to play for the coach. The exemption must be submitted in writing, signed by the coach and the player's parent, prior to the

beginning of that league's draft. The exemption will be exercised in the first round of their age and ability group. Exemption letters must be brought to the draft or the exemption will not be accepted.

BROTHERS AND SISTERS

When a first brother or sister is drafted and an option submitted the coach must take the other sibling at the first opportunity in their age and ability group.

REPLACEMENT OF A PERMANENTLY LOST PLAYER

When a coach permanently loses one of the players on his/her roster for any reason, he/she must immediately inform the BYA Director of Basketball of the lost player's name and the reason for the loss. The Director of Basketball will take the following steps:

1. Contact the lost player, if possible, to verify his/her permanent loss and the reason for the loss. If the loss is due to a complaint with the coach, the Director of Basketball will review the situation and take the case to the Board of Directors for action.
2. Replace the lost player as soon as possible with a player of equal draft rating as possible.
3. If any team does not have enough players to play after the draft due to loss of players, then players from the waitlist will be assigned.

PLAYER ELIGIBILITY

Players will play with their current age as of September 1. Some age groups may be combined.

PRACTICE SCHEDULES

Each team will be given gym time for one 1 hour practice per week. This is the only practice time that BYA will provide. Coaches are allowed to practice more than one time per week if they wish. No rec coach is allowed to exceed more than three meetings in each week (ex. 2 practices and 1 game per week).

Coaches will be allowed to trade assigned practice times if the Director of Basketball or designee has been notified and it has been **approved in advance**.

HOME AND VISITING TEAM RESPONSIBILITIES

The home team will provide the official scorekeeper. The visiting team will provide a person to run the clock. The official scorekeeper and clock keeper must be over **16** years of age and have been agreed upon by the opposing coaches and approved by the gym commissioner**.** Score sheets should be filled out and turned in 5 minutes before the game time.

Note: It is the coach's responsibility to ensure that the score sheet is filled out correctly and turned in to the committee member on duty at the end of each game. In order to help keep better track of wins

and losses, coaches need to put their last name on all score sheets, their age group, initial the score sheet after the game and leave the score sheet in the envelope on the scorer's table.

GAME TIME

All game times are listed on the official schedule. Teams not ready to play 5 minutes after the scheduled game time will forfeit the game. There will be NO rescheduling of games (unless due to weather or gym cancellation).

PROTESTS

There will be no protests allowed for any age group. All decisions during the games will be at the discretion of the referee.

UNIFORMS

BYA provides uniforms consisting of a jersey and shorts. All teams will be required to wear these uniforms as provided. No enhancements will be allowed.

DISCIPLINARY ACTIONS/SUSPENSIONS

PLAYER SUSPENSIONS – Will result from ejection from the game for any reasons of unsportsmanlike conduct, excessive and/or abusive reaction to an official's call, or flagrant use of either profane language or violence during the game. Please note that simply fouling out of the game, even if it includes the player having one or more technical fouls, does not constitute grounds for a suspension.

COACH SUSPENSIONS – Will result from the same conditions as a player suspension, repeated violations of the player qualification rule, and from physical contact, or the threat of physical contact with an official, coach, or player. In the last case, suspensions are automatic and irreversible.

Whenever a PLAYER or COACH is ejected from the gym, during or after a game, he/she will not be allowed to attend any team function (practice, games, etc.) for a period of one week. In the case of a coach or player suspended for physical contact, the BYA Board of Directors will determine whether that individual will be allowed to continue the season. The Basketball Committee will determine whether there is a need to hear an appeal before the next game.

Coaches will not harass officials at **any** time. Any official that feels, in their opinion, they have been unjustly harassed by a coach will denote this fact in writing to the Basketball Committee. Any coach who receives an unreasonable amount (in the opinion of the Basketball Committee) of 'Write Ups' by their game officials will be subject to disciplinary action and/or suspension by the Basketball Committee.

The Basketball Committee shall convene no later than 48 hours after the event in question to review the facts surrounding the event. This should allow time for any persons involved with the event to

'cool off' and submit their written incident report required by the Basketball Committee to render a decision. The Basketball Committee shall render a ruling and any disciplinary actions and/or suspensions that will be levied within 72 hours following the meeting reviewing the situation.

Coaches may be replaced during the season if violations are reported to the Basketball Committee (in writing) and the BYA Board of Directors feels such action is necessary. Any Manager or Coach who is found to have knowingly committed rules violations shall be subject to discipline, including immediate suspension, at the discretion of the Basketball Committee.

The Basketball Committee shall keep official minutes of all meetings of the Basketball Committee regarding grievances, appeals, or disciplinary actions. These minutes will become a part of the official records of the BYA by being reported to the Board of Directors at the next regularly scheduled Board Meeting.

PARENTS-Parents should come to watch their children play and cheer all participants in a positive manner. If a parent must be removed from the gym by an official, committee member, or school monitor, then the head coach shall be removed as well from that game. Under NO circumstances shall a parent approach a game official before, during, or after the game.

RULES OF PLAY

Play will be governed by the current rules established by the University Interscholastic League (UIL), with the following exceptions: when age groups are combined, rules of the older group will be followed.

QUARTERS – **Ages 5-8** will consist of four, 8-minute quarters of running time. The clock will only be stopped on a coach's or official's time out. **Ages 9** and up will have four, 8-minute running quarters except for the last two minutes of the fourth quarter. Then the clock will be stopped every time an official whistles to stop play, including fouls, violations, time-outs and official time-outs. The clock will restart according to UIL rules.

COURT SIZE-Ages 5-8 will play at Elementary school gyms. All others will play at Middle school gyms (when available.)

BALL SIZE- Ages 5-8 use 27.5/ **Boys**: Ages 9-11 use 28.5, 12 & up use 29.5/ **Girls**: Ages 9 & up use 28.5

GOAL HEIGHT – Ages 5-8 will play on 8ft 6in goals, **Ages 9** and up will play on regulation 10ft goals.

FREE THROWS – Free throws will only be allowed for Ages 7 and up.

HALFTIME – Will be three (3) minutes.

FULL COURT PRESS – There will be no full court press in the 5-8 division. All other divisions will be allowed to press the ball at any time unless a team is ahead by 20 points or more. If a team is ahead by 20 points or more and continues to press, the officials will issue a warning for illegal defense. If that same team continues to press, a technical foul will be called for illegal defense.

DEFENSE – The defensive scheme for each team will be entirely up to the Head Coach of that team. This includes but is not limited to Zones, Full Court Press (up to 20 points ahead), and Traps.

OFFENSE –Any offense is allowed.

LANE VIOLATIONS – Will be called after five (5) seconds for players ages 5-9 and after three (3) seconds for all other players and ages.

THREE POINT SHOTS – Will be allowed in all age groups.

TIME OUTS – Each coach will have four (4) time outs per game to manage as he chooses. One time out may carry over to the initial overtime period. There will be no time outs in sudden death overtime.

PERSONAL FOULS – Fouls will be recorded for all players. Ages 5-6 will not foul out and will not shoot free throws. Ages 7-8 will not foul out, but will shoot free throws when the team accumulates 7 team fouls per half. Ages 9 & up will foul out after the 5th personal foul.

ONE AND ONE OR BONUS – Will begin on the seventh (7th) team foul. The light will be lit after the sixth (6th) foul and the injured team will shoot on the seventh. Unlike the UIL, we will not shoot two shots automatically after the tenth foul. Also, one-and-one will continue into any overtime period.

TECHNICAL FOULS – Will result in two (2) free throws and possession of the ball by the injured team. Technical fouls do not count towards the team foul total.

OVERTIME – All tied ball games will result in one 2-minute overtime period of running time. All overtime periods will start with a jump ball. The clock will only be stopped in overtime on a coach's or official's time out. There will be no overtime for Ages 5-6.

MERCY RULE-If, at the beginning of the 4th quarter a team is behind by 20 or more points (ages 5-8) or 30 or more points (ages 9 and up,) the losing coach can evoke the Mercy rule, where the score is no longer recorded

SUBSTITUTIONS/PLAYER QUALIFICATIONS – All players must play two full quarters. In ages 5- 11 these must be full, start to finish quarters. For ages 12 and up only one of the quarters must be start to finish. If a player is pulled before qualifying due to an injury or illness, they must attempt to qualify if they return to the game. They do not have to return however. If a player is pulled before qualifying due to early foul trouble, they must start the third and/or fourth quarter and attempt to qualify before fouling out. It will be the scorekeeper's responsibility to notify the officials, prior to the start of both the third and the fourth quarter of any players who have not yet qualified. The only legitimate exceptions to qualifying will be illness, injury, ejection (due to fouls or by officials for any cause) and disciplinary. Failure to qualify for disciplinary reasons must be discussed with the officials and the opposing coach prior to the game.

The penalty for failure or refusal to qualify an eligible player will be forfeit of the game. Refusal to qualify will result in a review hearing by the BYA Board of Directors with the coach's suspension the likely outcome.

Players may only play for 1 rec. team and 2 prime teams (must be in different age groups/grades) OR 1 prime team and 2 rec. teams (must be in different age groups/grades). Coaches who are proven to have "picked up" players, without prior approval by the Director of Basketball will be subject to

disciplinary action (i.e.-game suspension) and will not be considered in good standing for any other sport in BYA.

NUMBER OF PLAYERS PER TEAMS – Total registration will determine the number of players in a team, as well as to establish the quantity of players with regard to age divisions per team, so that all teams will be equally divided as to age, as best can be done. All teams will be composed of no less than six (6) people for older players and seven (7) people for younger players and no more than ten (10) players total per team.

LEAGUE OFFICIALS – Each game will be officiated by two referees. These officials will be responsible for the conduct of the game and their rulings and/or interpretations are final. In the event that a coach feels that he or she has a legitimate complaint regarding the conduct of one or more of these officials, then that coach may schedule a conference with the Vice President of Basketball or the Basketball Committee to discuss the complaint.

DRESS CODE – All players will wear the uniforms provided by the league. Players may wear spandex or compression shorts under their uniform shorts if they desire. Jewelry will not be permitted at any time during a game and should be discouraged in practice. All coaches will be responsible for seeing that their players are not wearing watches, necklaces, bracelets, earrings, or plastic/metal hair clips. These items pose a threat to the safety of not only the players wearing them, but to other players as well. All coaches will be expected to dress in a manner that is appropriate for someone appearing in public with a group of young people.

COACHES -- During game time, there should only be one coach standing. Coaches should remain on their "side" of the court. Other coaches may be sitting behind or close to the "bench area".

AWARDS -- Ages 5-6 will receive participation awards. Ages 7 and up will receive place awards (1-6 teams, 1st, 2nd and participation, 7-10 teams, 1st, 2nd, 3rd and participation, 11+ teams, 1st, 2nd, 3rd, 4th, and participation).

TIEBREAKERS - To decide a Division title, the following procedure will be followed if two (2) or more teams have the same won/loss record at the end of the season.

1. Head to Head record - Team A has played Team B one (1) time. Team A won. Team A would be the Division winner.
2. Points Scored during Head-to-Head games - If two (2) or more teams are still tied after comparing the Head-to-Head records, the points scored against the team(s) involved in the tie will be calculated. (Results of the two games between teams A and B were: A (41) beat B (38) and B (43) beat A (36). Team B is the division winner due to scoring 81 points while team A only scored 77.)
3. Point Differential- If there were no head-to-head games among the tied teams, point differential will determine the Division winner. (Results of all games for Teams A and B were: A scored 100 and allowed 75. B scored 110 and allowed 100. Team A is the Division winner due to a 25 point differential versus Team B's 10 point differential.)

PRIME BASKETBALL RULES

1. Prime basketball is open to boys and girls ages 9U thru 13U.
2. Coaches hand pick their team and enter as a team.
3. There is not a selection process for prime coaches. Everyone has the option to put a team together and play in our prime league.
4. Our prime teams will play other prime teams from any city. Games will be played in Burleson.
5. BYA will provide prime teams a one hour practice per week. Prime teams are allowed to practice at their own discretion.
6. Each team must provide someone to run the clock or do the scorebook each game.
7. All games will be listed on an official schedule. Teams not ready to play five minutes after the scheduled game time will forfeit the game.
8. BYA will not provide uniforms for prime teams. Uniform jerseys must have four inch numbers on the front and six inch numbers on the back.
9. All disciplinary actions and suspensions are the same as those listed in our rec basketball rules as well as BYA's code of conduct.
10. BYA leaves the style of offense, defense and playing time up to the head coach.
11. All teams shall have either a home/away jersey or a reversible with a home color. The away jersey may be any color the team selects.
12. **Playing Up or Down an Age Group** - Players are not allowed to play down an age (I.E. a 10U player may not play on a 9U team regardless of grade). However, a 9U player may play up on a 10U team. All other eligibility questions will be answered under SPECIFIC BASKETBALL RULES AND INTERPRETATIONS RULE 1.
13. **The Clock**- Prime will play 4 - eight (8) minute quarters. The clock will stop only on free throws, time-outs and at the discretion of the officials with the exception of the last two minutes of the second (2nd) and fourth (4th) quarters. In the last two minutes the clock will stop on every whistle. Coaches should know not to try and take advantage of the continuous clock by substituting slowly or any other methods. If the officials feel this is taking place they are open to stop the clock and assess a warning to the coach. If it happens again it is up to the official to take further action. If this becomes a problem with a particular coach; that coach will be dealt with.
14. **Rim Height** -ALL PRIME teams will play on 10ft goals.